Use of global datasets to drive cloud-system models





The concept, 1

- Cloud system models have spatial domains large enough to contain many clouds and are used to make simulations much longer than the lifetime of a single cloud.
- Coarse-resolution two- or three-dimensional CSMs can be used to simulate deep convection.
- High-resolution three-dimensional CSMs, also called "Large-Eddy Simulation Models," can be used to simulate shallow convection and stratocumulus clouds.





The concept, 2

- Methods have been developed to drive these models with data. Required fields include advective tendencies of temperature and moisture, due to both horizontal and vertical motion.
- Case studies can then be performed. This strategy is being heavily used by FIRE, GCSS, and ARM.
- Bruce W. et al. suggest that much can be learned by applying these methods to a *very large number of cases*, classifying the cases according to the physical situation, and exploring the results from a statistical point of view.





The concept, 3

- The goal is to build up statistics on cloud systems, using the high-resolution models as "microscopes" that reveal the small-scale cloud structures embedded within the largescale weather systems.
- The necessary large volumes of input data can be obtained from analyses routinely performed at NWP centers.
- Satellite data are used in part to help generate the classes, and in part to evaluate the model results.





Practical matters

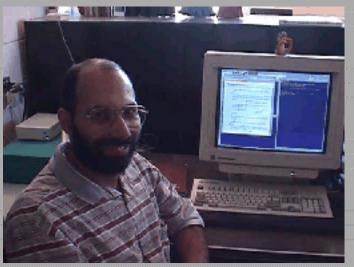
- Get data (ECMWF->LaRC).
- Compute advective tendencies (CSU).
- Run cloud-system models (CSU and LaRC).
- Analyze the results.
- Automate all of the above so that a large number of cases can be accumulated and analyzed using statistical methods.
- Analyze the ensemble of cases.





Acknowledgements, 1











What we do 1

- Raw ECMWF data are converted to the uniform g160 grid (640 by 320 points).
- Vertically interpolate data onto 33 sigma levels used by BUGS5.
- Compute vorticity and divergence on the ECMWF horizontal grid, and on the BUGS5 vertical grid.





What we do 2

 Horizontally remap (interpolate) data onto the 10242 (or 40962) geodesic grid

• Run BUGS5

10242 runs were done on SGI Origin at CSU
40962 runs were done on the NAS Origins (more memory)

Remap tendencies and other fields to the G160 grid.

This has all been automated now.





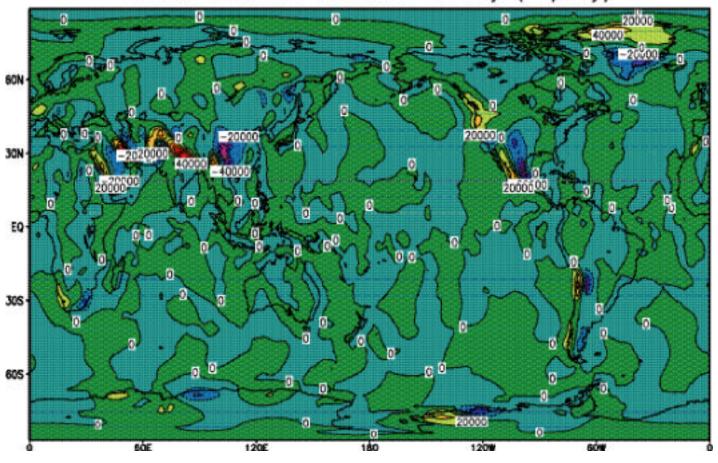
Dynamical imbalances

- Dynamical balances are not quite identical in the two models because of differences in the discretization schemes.
- As a result, there is lots of "gravity-wave energy" in the initial condition fed to BUGS4.
- These gravity waves entail lots of vertical motion, which means lots of vertical advection.
- The problem is especially acute over mountains, so we have to steer clear of mountainous regions.
- Partial fixes are possible but have not been implemented yet.





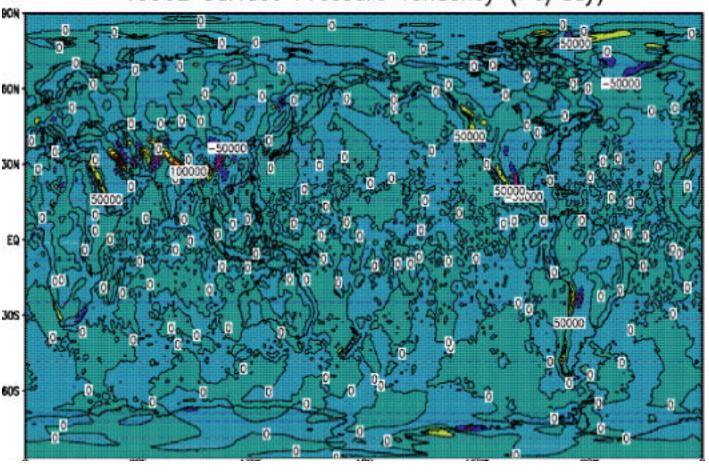
10242 Surface Pressure Tendency (Pa/day)





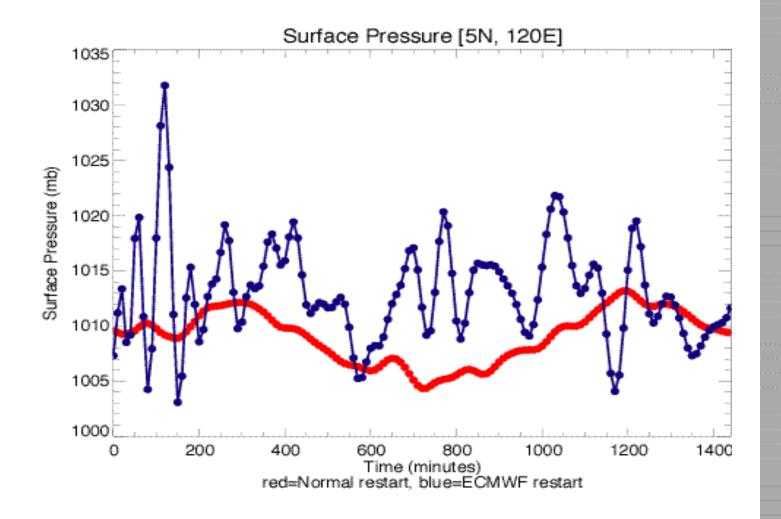


40962 Surface Pressure Tendency (Pa/day)





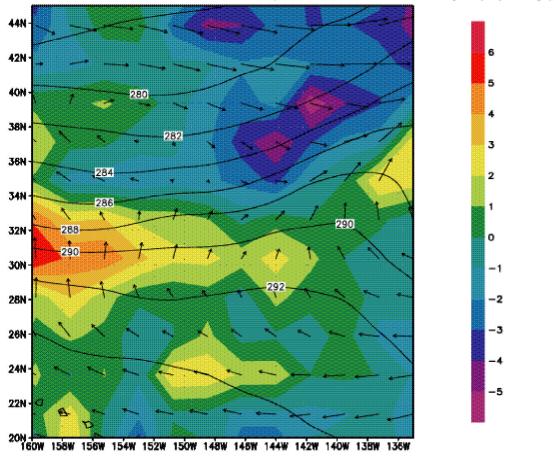








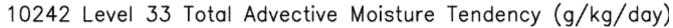
10242 Level 33 Total Advective Temperature Tendency (K/day)

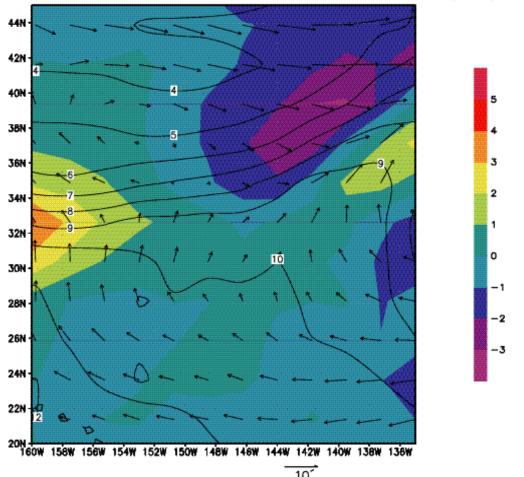


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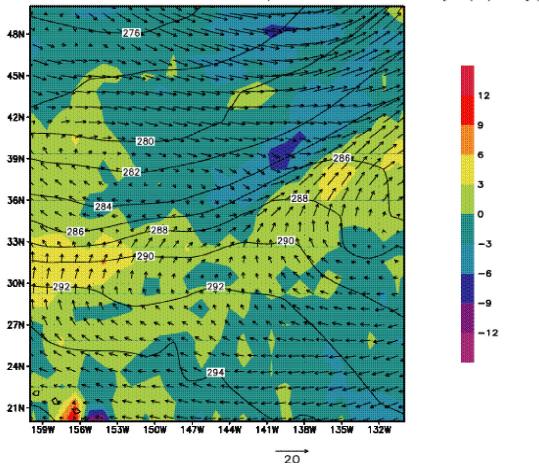








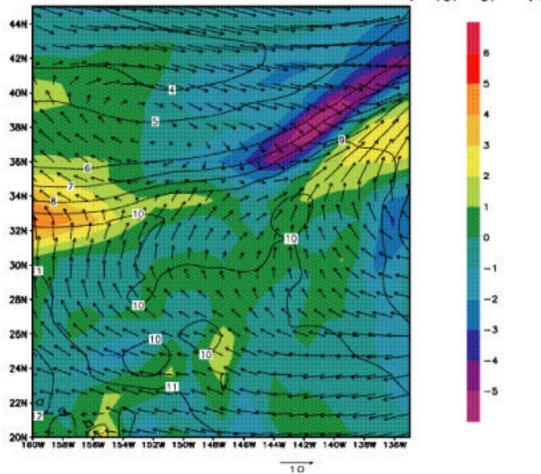
40962 Level 33 Total Advective Temperature Tendency (K/day)







40962 Level 33 Total Advective Moisture Tendency (g/kg/day)







An additional concept...

- W. Grabowski of NCAR has implemented a 2D CSM inside a simplified global model with globally uniform SSTs, no mountains, etc.
- He obtains results that look physically realistic, e.g. an MJO in the tropics.
- M. Khairoutdinov of CSU has installed his 2D CSM inside the atmosphere sub-model of the CCSM. This global model has realistic topography, SSTs, etc.
- The CSM takes the place of the stratiform and convective cloud parameterizations, and in the future will also replace the PBL parameterization.



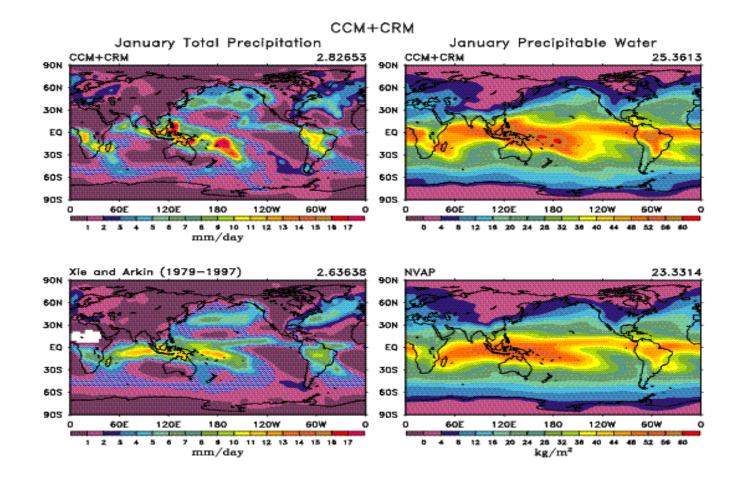


Acknowledgements, 2



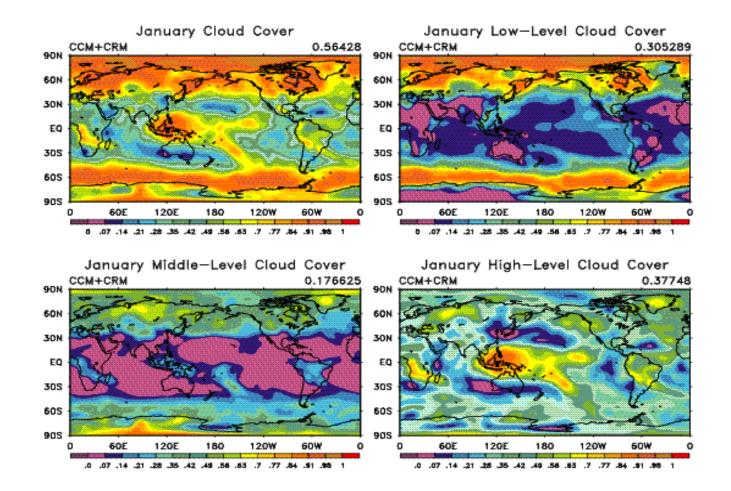






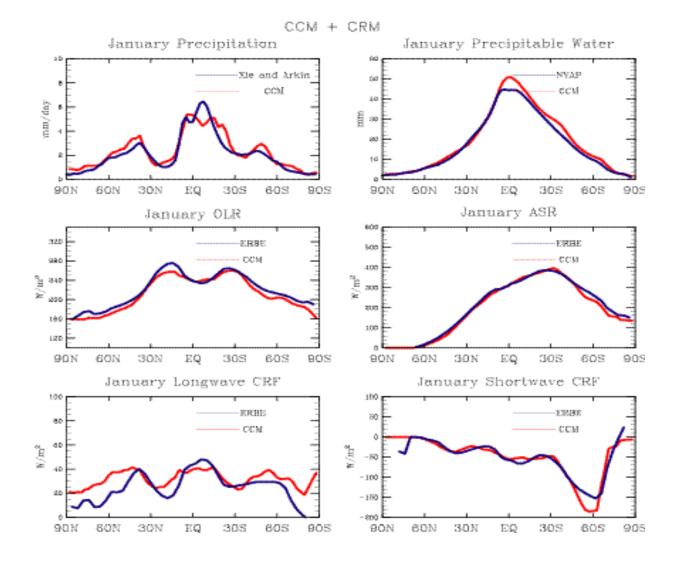
















Its' expensive...

- The embedded CSM slows down the GCM by about a factor of 180.
- A one-day simulation takes about one hour on 64 processors of an IBM SP.
- Use of more than 64 processors is not practical with the CCSM atmosphere model.
- We will implement the method in BUGS. Use of more than 64 processors is highly practical with BUGS.
- The United States of America can afford to do this type of calculation. It's only money.





Summary and conclusions

- We have successfully generated global advective tendencies suitable for forcing CSMs, using the ECMWF analyses together with BUGS5.
- The results look physically realistic although there is a significant amount of noise arising from dynamical imbalance especially over topography.
- Future work will involve processing a large number of cases and using the output to drive cloud models at LaRC and CSU.
- In the mean time, we are exploring the use of a CSM as "super parameterization" inside the CCSM atmosphere model, and we will also test the approach in BUGS.



